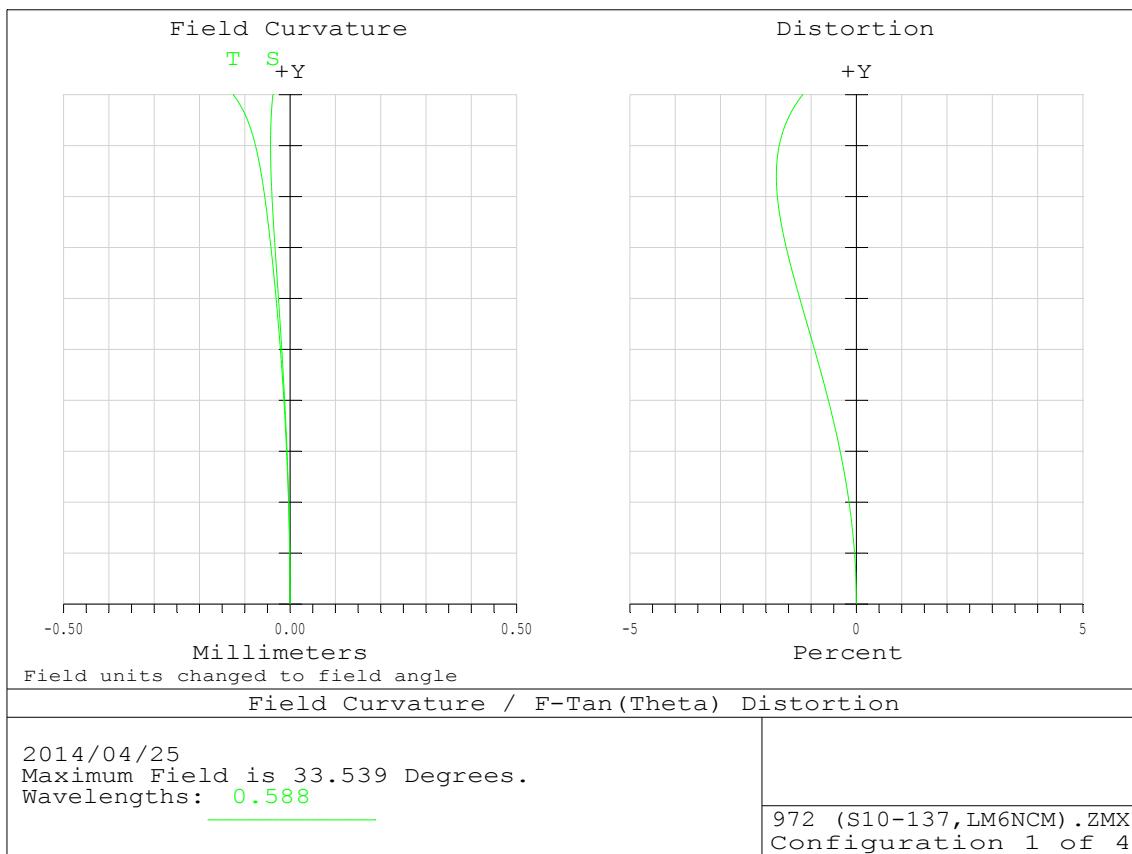


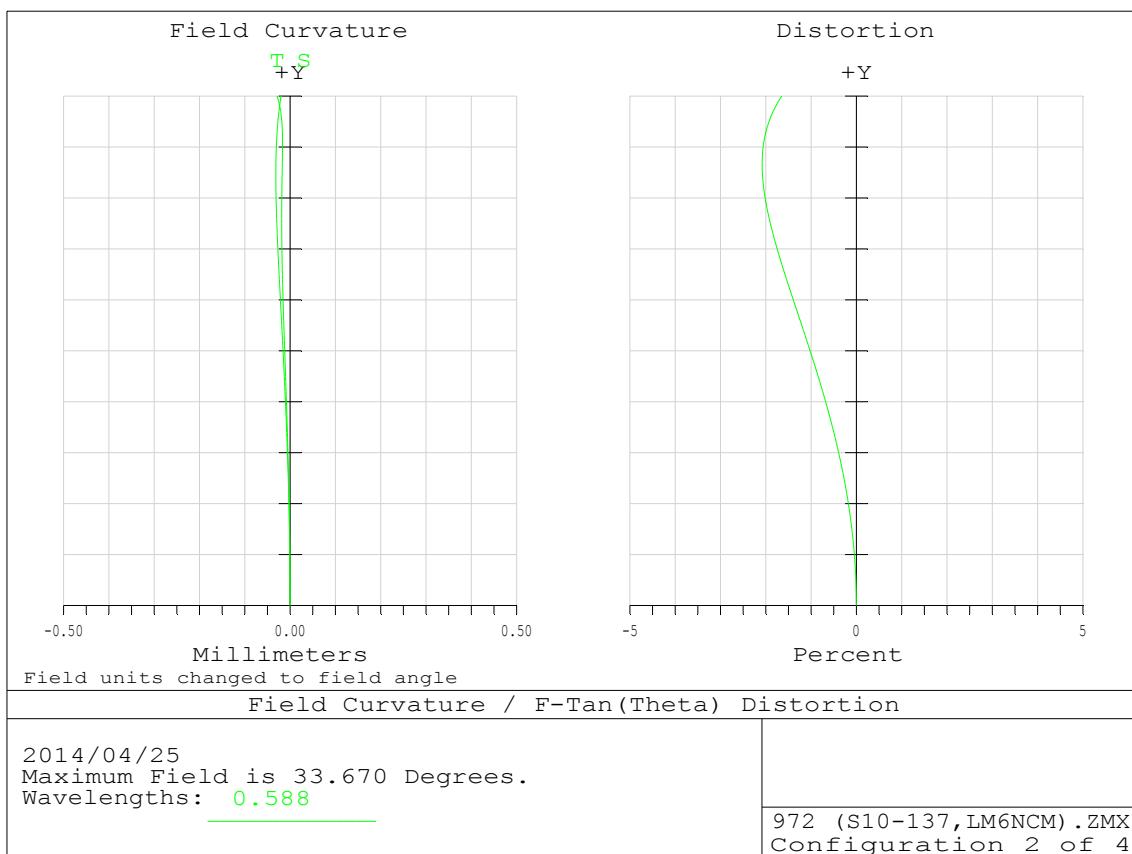


## LM6NCM DISTORTION

Object : Infinity



Object : 0.3m



Object : 0.1m

